10/615791

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE OR **SMALL ENTITY TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 375.00 BASIC FEE 750.00 NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X42 =X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY **SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) 7-10-03 CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE PAID FOR AMENDMENT X\$18= Total Minus \*\* 2.0 X\$ 9= OR Independent Minus X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADOIT FEE ADDIT. FEE (Column 2) (Column 3) 2-8-0 (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT **PREVIOUSLY** AFTER **EXTRA** FEE FEE AMENDMENT PAID FOR Minus **Total** X\$18= X\$ 9= 20 OR Minus 3 Independent X84∕= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM **280**= +140= OR TOTAL TOTAL ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) 4-26.04 (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID.FOR FEE FEE Minus **Total** 20 X\$ 9= X\$18= OR Independent Minus 3 X42 =X84 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM **2**80= +140= OR .\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.